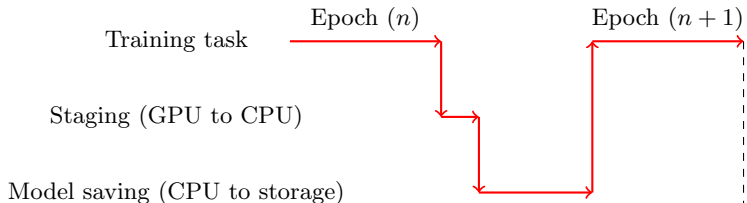


Checkpointing



Asynchronous Checkpointing

